**1) Use the game name as the title of the paper followed by your company's name. Include your names with the company name.**

The game name is “Steeled Repercussions”, made by “Steelbox Inc”; in the company is Oliver Hernandez(me), Andrew Zhong, Cristopher Matos.

**2) What is the objective of the game? Describe with a paragraph.**

The objective of the game is to find this special box made of steel; the treasure, as a character by the name of “ANQ”. To find the steel box, “ANQ” would go through an adventure full of memes, random enemies, and more. The main character would also have partners alongside them to assist them in the adventure.

**3) Describe the type of game. Is it a side scroller game? fighting game? shooter game? Etc.**

The type of this game is an RPG.

**4) Describe how the player will interact with your game. Mouse, Keyboard, Both?**

The player will interact with both the mouse and the keyboard.

**5) What are some of the challenges / obstacles in the game?**

Some challenges and obstacles in the game are bosses, and traps, and many enemies who also want to get treasure.

**6) How do you win? How do you lose?**

The player wins by finding the treasure and beating the final boss of the game. The player loses by losing all their health, which makes them vanquished.